

1. See General Regulations Governing Sporting Competitions.
2. Badminton is conducted under the rules of the Badminton Victoria unless otherwise stated.
3. A player may play one singles and one doubles rubber.
4. **First teams are to include a minimum of 6 players (maximum of 12). Firsts Girls matches to consist of three doubles and six singles rubbers. Each singles and doubles rubber to consist of the best of three games to 21 points (with setting).**
5. **For all teams other than Firsts, matches shall consist of four singles rubbers and two doubles rubbers.**
 - a. All singles rubbers shall be best of three games to 21 points. If the score becomes 20-all, the player who gains a two point lead first shall win the game. If the score becomes 29-all the player winning the next point shall win the game.
 - b. **All doubles rubbers shall be best of three games to 21. If the score becomes 20-all, the pair winning the next point shall win the game.**
 - c. If time runs out during the final singles rubbers, if 1 game all; the third game will be played until a player leads by 2 with the score 15 or more-to determine the winner.
 - d. Doubles rubbers are to be played first. If a school team is later than 15 minutes, the doubles rubber shall be played to 15 points.
 - e. Match time slots (for firsts) will be one hour and thirty minutes.
 - f. In levels other than Firsts, the full time allocation be utilised (e.g. play reverse doubles).
 - g. **Drinks: Drinks breaks are permitted between games 1 and 2 (90 second maximum) and 3 minutes between games 2 and 3. Drink bottles should be kept by the net and players are not to leave the court area during a drinks break.**
6. That Girls' Badminton matches shall proceed as follows: The order of singles must be ranked but these seedings may be altered for doubles. Different players may be played in the doubles rounds than those playing in the singles round. Team sheets, signed by the Head, listing the rankings of both singles and doubles with the named substitute must be exchanged prior to the start of play. Nominated teams cannot be changed without the agreement of the opposing Captain or Coach.
7. If a team is short, arrangements shall be made between coaches as to how the match should proceed. Normally this would involve forfeit by the defaulting team, and a substitute **rubber** should be played, though the results are immaterial.
8. Shuttles for Firsts games to be feather shuttles (Epsilon Yellow or **Aeroplane Black**). All other teams will use plastic shuttles (Carlton Blue or Epsilon Blue). **Yellow coloured shuttles are recommended.** First-named teams as indicated in the fixture to supply shuttles.
9. Serving: For all AGSV/APS Girls Badminton competitions the shuttle must be struck at or below the height of the waist of the server.
10. All players should be suitably attired for racquet sports. The correct school uniform should be worn for all matches regardless of grade.
11. **Students in Firsts teams are expected to officiate during matches. One student only should umpire and score** on the official AGSV/APS scoresheets. All players to share umpiring.
12. Coaches are to exchange team lists and rankings before the commencement of their first match. Players should be introduced before the game.
13. **Coaching can occur between points through the game by the nominated coaches from the back of the court. The flow of the game must not be interrupted whilst any coaching occurs. Spectators and non-participating team players should not be courtside and where seating is provided seating should be used.**
14. Teams should aim to arrive 15 minutes before scheduled starting time of their match. Matches that look like running overtime should be shortened, as agreed between the coaches involved. Hit-ups on court should be kept to a minimum out of consideration for those to play next.
15. **Determining the Winner of a Fixture:**
 - a) **The winning team of a fixture will be the team with the most number of rubbers won.**
 - b) **If teams are equal on rubbers, then the winning team will be the team with the most number of games won.**
 - c) **If teams are equal on rubbers and games then the winning team will be the team with the most number of points won.**
16. **Redraws where required - Refer to General Reg 17 for method of calculation.**
17. **Premiership:** The premiership shall be decided on points. Win: 2 points; loss: 0 points. Should any two or more teams be equal on points and have played each other, the winner of that game shall take precedence. Otherwise the teams shall be declared equal. The ladder for the redraw is decided on points, then the head to head result, then if equal, by percentage between the games played between those teams.