

YEARS 7/8 TABLE TENNIS

- 4 players per team
- 2 tables per match
- 1 hour per match
- 4 singles matches (4 v 4; 3 v 3; 2 v 2; 1 v 1) **then**
- 4 doubles matches (1 v 2; 2 v 1; 1 v 1; 2 v 2)
- Each rubber will be the best of five games to 11 points. Advantage will be played.

[If time permits, reverse singles could be played to best of 3 games of 4 reverse singles matches (4 v 3; 3 v 4; 2 v 1; 1 v 2)]

- In a fifth and deciding set, when a score of 5 is reached the following will occur:
Singles: Players change ends and the match continues.
Doubles: Players change ends, keeping the server as before, but changing the receiver.

Results must include Rubbers and Game scores.

Should a player or doubles pair be late to Year level match, their team is **not to be penalised** for their lateness. Games are to be played in the remaining time allotted

Players and coaches are fully expected to conduct themselves within spirit of the game and in accordance with the [AGSV Standard of Behaviour](#).

Regulations for competitions involving older age groups can be found at www.agsvsport.com

NOTE:

Since this is a learning experience for many of the participants, it is important that they are taught the rules of Table Tennis eg. correct serving technique; touching of the table and how to correctly rotate sides and score, particularly in doubles.

Coaches are to be fully aware of the rules to ensure accurate delivery of instructions.

AGSV
Executive Officer
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